

## 2012 Mondello Park Time Attack Championship

### Pro, Club & Unlimited Series Championship Sporting Regulations-TASF2012

The 2012 Mondello Time Attack Championship will be run in accordance with these Sporting and Technical Regulations, The Supplementary Regulations for the event, the Final Instructions issued in advance of the event and any official bulletins posted on the day of the event.

**1.0. Championship Organisers:** Mondello Park Limited is the rights holders and organiser of the Mondello Park Time Attack Championship and it will appoint the various officials, organise the events and adjudicate on any issues which may arise and are not covered by either the Sporting or Technical Regulations of the Championship.

**1.1. Championship Rounds:** The Championship will run over 7 rounds at Mondello Park, on both the National and International Circuit configuration with a competitors best six scores to count. The Championship Dates are;

17<sup>th</sup> March – Track Day International Circuit also 2011 Championship Prize-Giving.

9<sup>th</sup> April – Track Day-International Circuit

7<sup>th</sup> May – Track Day-International Circuit

4<sup>th</sup> June – Track Day-International Circuit

1<sup>st</sup> July – Race Meeting – National Track

6<sup>th</sup> August – Track Day-International Circuit

9<sup>th</sup> September – Japfest Show - National Track

**1.2.** Mondello Park reserve the right to amend the championship calendar as required.

**2. Championship Registration:** All competitors wishing to score points in the championship must register with the organisers on the official form (available from [www.mondellopark.ie](http://www.mondellopark.ie) or the Mondello Park office on 045-860200) and with the fee of €50.00. Competitors can register up until the third round and still count points scored in the previous two rounds. From the third round, competitors can only score points in the championship from the registration date onwards. Unregistered competitors can compete at individual events or at all rounds of the Championship and are eligible to win an award on the day, however they will not score points towards the overall Championship.

**3. Championship Points:** Points are awarded to drivers and not cars as follows:

Qualifying 1: 1<sup>st</sup> = 3 points, 2<sup>nd</sup> = 2 points, 3<sup>rd</sup> = 1 point

Qualifying 2: 1<sup>st</sup> = 3 points, 2<sup>nd</sup> = 2 points, 3<sup>rd</sup> = 1 point

Final: 1<sup>st</sup> = 6 points, 2<sup>nd</sup> = 5 points, 3<sup>rd</sup> = 4 points, 4<sup>th</sup> = 3 points, 5<sup>th</sup> = 2 points, 6<sup>th</sup> = 1 point.

Super lap: 1<sup>st</sup> = 20 points, 2<sup>nd</sup> = 15 points, 3<sup>rd</sup> = 12 points, 4<sup>th</sup> = 10 points, 5<sup>th</sup> = 8 points, 6<sup>th</sup> = 6 points, 7<sup>th</sup> = 5 points, 8<sup>th</sup> = 4 points, 9<sup>th</sup> = 3 points, 10<sup>th</sup> = 2 points, 11<sup>th</sup> = 1 point

**4. Counting Rounds:** A competitors best 5 scores will count towards the championship. A competitor may choose to run in 5 rounds only, or if they compete and score in all 6 rounds they will drop their lowest score. A non finish at an event can be counted as a dropped score.

**5. Championship Classes & Drivers:** There are two Championship classes which will run together as follows;

**5.1. Clubman Series Class:** This is for more standard production type vehicles, complying with the Mondello Time Attack, Clubman Series Technical Regulations-CSTF2012

**5.1.1. Clubman Series Eligible Drivers:** Drivers must have a full Irish drivers licence or equivalent and have held this licence for at least one year. Competition Licence holders are also eligible for the Clubman Series in 2012.

**5.2. Pro Series Class:** This is for vehicles where more tuning and modifications are permitted and where cars comply with the Mondello Time Attack, Pro Series Technical Regulations-PSTF2012

**5.2.1. Pro Series Eligible Drivers:** Drivers must have held a full Irish drivers licence, or equivalent, for at least one year, or hold a competition licence from a recognised governing body.

**5.3. Unlimited Series Class:** This is for vehicles where unlimited tuning and modifications are permitted and where cars comply with the Mondello Time Attack, Unlimited Series Technical Regulations – USTF2012.

**5.3.1. Unlimited Series Eligible Drivers:** Professional/experienced drivers and competition licence holders only are permitted to compete. Drivers must have held a full Irish drivers licence, or equivalent, for at least one year, or hold a competition licence from a recognised governing body.

**5.4. Invitation Cars:** The organisers may invite cars not in compliance with the regulations to run in Time Attack events. Any such cars will run in a separate **Open Class** and not score championship points, or be eligible for the overall awards on the day.

**5.5. Cubic Capacity:** The scrutineers will on occasion request a Clubman Competitor to remove the cylinder head from their vehicle at the end of an event for a Cubic Capacity check.

#### 6. Event Regulations and Entries:

**6.1. Supplementary Regulations:** Each event will have a specific set of supplementary regulations relevant to that event.

**6.2. Official Entry:** Entries are only accepted on the official form when accompanied by the official fee. When a driver signs the entry form he is stating that he has read, understood and agrees to be bound by; the Sporting Regulations, Technical Regulations and Supplementary Regulations for the event and accepts the Risks as per the Risk Awareness documents.

#### 7. Event Format:

**7.1. Qualifying 1 (15 minutes on Short Track & 20 minutes on Long Track):** All cars will be on circuit at the same time.

**7.2. Qualifying 2 (15 minutes on Short Track & 20 minutes on Long Track):** All cars will be on circuit at the same time.

**7.3. Final: (15 minutes on Short Track & 20 minutes on Long Track):** All cars will be on circuit at the same time.

#### 7.4. Super Lap Shootout:

Starting positions for the Super Lap Shootout will be determined by the finishing order in the final. The slowest qualifier will be first to run and the fastest qualifier will be last to run. In the Super Lap Shootout, cars will be allowed one warm up lap and one timed lap. Having completed their timed lap competitors should slow down and proceed around turn 1 with care and will proceed directly back into the paddock via the back gate. There will be no more than three cars on circuit at any one time when the short track is used. One car will be on a warm up lap, one on a flying lap and the third will be pulling off the circuit through the rear paddock gate after completing their timed lap. Competitors on their warm up, or slowing down lap, must not impede a car on a flying lap and if warm up/slowing down drivers are in danger of being caught by the flying lap car, they must pull off line on a straight safe section of the circuit until the flying lap car has passed. On the Long Track as many as 6 or 7 cars may be on circuit at any one time during the Super Lap Final.

**8. Awards & Prize Giving:** The prize giving and awards will be as advised in the supplementary regulations. The championship Awards will be presented at the final round.

**9. Pit Lane Procedure:**

**9.1 Exiting Pit Lane:** When the pit lane marshal gives the signal, competitors should leave the pit lane and keep to the right. As they pick up speed, competitors must constantly check their left hand mirror and ensure no vehicle is approaching at speed down the straight, before pulling out on circuit and taking the line for the first corner. If a car is approaching at speed, then the competitor exiting the pit lane should slow right down or even stop and wait for the faster car to pass before pulling out on circuit and taking the line for the first corner.

**9.2. Entering Pit Lane:** The Pit Lane entrance is located half way between Paddock bend and Dunlop corner on the right hand side. Competitors intending to enter the pits when the National circuit is in use should slow on the approach to paddock bend indicate right and round the bend holding to the inside of the track and slowly enter the pit lane. Competitors intending to enter the pits when the International circuit is in use should indicate right on the approach to paddock bend and once round the bend hold to the right hand side of the track and slowly enter the pit lane. Once in the pit lane proper, competitor should pull to the right when they reach their service area.

**9.3. Pit Lane Speed Limit:** There is a 60KPH speed limit in the pit lane. Any competitor exceeding the pit lane speed limit will be penalised as per section 13 of these regulations.

**10: Driver Conduct:**

**10.1. Faster Car Behind:** Time Attack is a speed challenge and not a track race between Competitors. Drivers must use their mirrors and if a faster vehicle is approaching from behind, the slower driver should indicate and pull off the line allowing the faster car through. Failure to do so will result in a warning and/or a black flag, as per the supplementary regulations.

**10.2. Slower Car Ahead:** When approaching a slower car, competitors should be sure that the slower car has seen them before attempting to overtake. The slower car should indicate their awareness of the faster car by indicating and pulling off the line to allow the faster car through.

**11. Sponsors Branding:**

**11.1.** Mondello Park reserve the right to apply Series and official sponsorship branding on each vehicle competing. Each competitor / team should consult the organisers for the official sticker pack valid for their vehicle prior to each event.

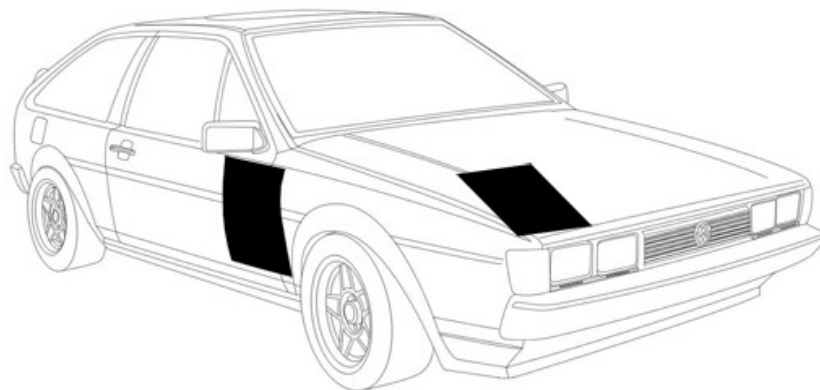
**11.2.** All branding of any nature as supplied, approved by, or in association with Mondello Park, will remain the property of Mondello Park. Mondello Park reserve the right to add or remove branding from vehicle's as they see fit and if they feel it is detrimental to the Championship, it's sponsors and associates, or the circuit in any way.

**11.3.** The Mondello Park Time Attack Championship and all other related official logos and phrases will remain the property of Mondello Park. Unless agreed in writing, no competitor, team, car owner, media partner, sponsor or any other related / unrelated party shall have the automatic right to use this branding regardless of the use and or their participation in any event.

**11.4.** Branding is supplied primarily for use in the Mondello Time Attack Championship. Any vehicle which will take part in any other event outside of Mondello Park, whether or not under competition, exhibition demonstration or otherwise, including any media of any kind shall agree that all official branding may be removed if deemed necessary by Mondello Park. Competitors should consult Mondello Park in advance of any such activity to confirm their requirements in this regard.

**11.5.** Cars will be issued with number backgrounds by Mondello Park which must be placed as per diagram 1 below. The strip advertising along the top of the windscreen is reserved for the Championship Organisers. This may also be used to identify the class that cars are running in by means of using different colours.

**Diagram 1**



**11.6.** Where a competitor has personal sponsorship on their vehicle, which conflicts with a championship sponsor, Mondello Park may issue a derogation in respect of the said competitor having to carry conflict branding. The exception is the overall Championship Sponsor who's decals must be carried by all vehicles.

**12. Authority**

**12.1.** All competitors, teams and car owners agree to accept and be bound by these Sporting Regulations, the Technical Regulations, Supplementary Regulations, Final Instructions and any bulletins that may be issued by Mondello Park. Competitors also agree that the decisions made by Mondello Park's officials at each round will be final. It is also agreed that Mondello Park officials will have the final decision on any aspect of the competition, whether based on safety, timetable, driver conduct, or otherwise, as required.

**13. Penalties for Poor Driving Standards:** The following is a list of penalties which may be issued in respect of poor driving standards and it should be noted that where a competitor is excluded from an event, they cannot count this as their dropped championship round.

**13.1.** Fastest and/or second fastest and/or third fastest lap time/s can be discounted from the relevant Qualifying Run/Final or Super Lap Shootout.

**13.2.** Exclusion from any one of the Qualifying, Final or Super Lap Shootout sessions.

**13.3.** Exclusion from the event.

**13.4.** Exclusion From the event and loss of 1-30 Championship points as deemed appropriate by the organisers.

**13.5.** Exclusion from the event and loss of all championship points scored at all rounds, up until the event in question.

**13.6.** Points deduction from total championship points scored to date of between 5-50 as deemed appropriate by the organisers.

**14. Penalties for Vehicle ineligibility:**

The Championship Technical Scrutineers in consultation with the Technical Advisor and Organisers will have final say in the eligibility or otherwise of all cars competing in the Championship. In any case where a car is found to be ineligible the following penalties may be

issued and it should be noted that where a competitor is excluded from an event, they cannot count this as their dropped championship round.

**14.1.** Fastest and/or second fastest and/or third fastest lap time/s can be discounted from the relevant Qualifying Run/Final or Super Lap Shootout.

**14.2.** Exclusion from any one of the Qualifying, Final or Super Lap Shootout sessions.

**14.3.** Exclusion from the event.

**14.4.** Exclusion From the event and loss of 1-30 Championship points as deemed appropriate by the organisers.

**14.5.** Exclusion from the event and loss of all championship points scored at all rounds, up until the event in question

**14.6.** Points deduction from total championship points scored to date of between 5-50, as deemed appropriate by the organisers.